

DEAD SIMPLE RPG - 8TH EDITION - CHARACTER SHEET

PLAYER:

DESTINY POINTS:

NAME:

GENDER:

WOUNDS TAKEN

PROFESSION:

RACE:

1 MINUS 3 TO TASKS

LANGUAGES:

2 MINUS 6 TO TASKS
ONLY 1 ACTION PER TURN

3 INCAPACITATED

ATTRIBUTES

STR **DEX** **AGI** **INT** **SPT**

SKILLS	EXAMPLE	ATTRIBUTES	RACE BONUS	+PROFESSION	+TRAINING	=TOTAL
CRAFT	MAKE, REPAIR, INVENT	DEX				
DEFENCE	AVIOD ATTACKS	AGI				
FIGHTING	KILL, MAIM	(STR+INT)/2				
KNOWLEGE	LORE, MAGIC	INT				
MANHANDLE	LIFT, PUSH, DRAG, CARRY	STR				
MOBILITY	CLIMB, LEAP, RUN, SWIM	(STR+AGI)/2				
PERCEPTION	SPOT, HEAR, SMELL	(INT+SPT)/2				
PERSUASION	CHARM, CON, HAGGLE, PREACH	SPT				
SHOOTING	THROWING, FIRING	(DEX+INT)/2				
STEALTH	SNEAK, HIDE, STALK	(DEX+SPT)/2				
TOUGHNESS	GRIT, COURAGE	(STR+SPT)/2				

PROFESSIONAL ABILITIES	GENERAL ABILITIES	WIZARD SPELLS

WEAPONS	HANDS	RANGE	BONUS/TYPE

CURRENCY			
DUCATS	SHILLING	PENNIES	OTHER
20 DUCATS = CROWN	12 SHILLINGS = DUCAT	12 PENNIES = SHILLING	
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SHIELDS AND ARMOUR	RATING

INVENTORY	

DEFENCE + ARMOUR RATING =